

Richmond Indiana Pickleball Club, Inc.

2023 League Rules

1. League registration fee is TWENTYFIVE (\$25) DOLLARS per league entry payable at first league play. Please arrive 30 minutes early to complete registration and court draw assignments.
2. League will be FIVE (5) weeks long. Beginning on Tuesday, May 2, 2023. Morning League will begin Thursday, May 4, 2023.
3. All games will be played at the Clear Creek Park Pickleball Courts.
4. Leagues are "A Division" = Advanced players (3.5 to 5.0 ratings), "B Division" (2.0 to 3.4 ratings), "C Division" (Beginners to 1.9 rating) and "Thursday Morning" (all play). League Commissioner reserves the right to reassign players to the appropriate division.
5. Players may only sign up for 1 evening league and the Thursday Morning League. In the event that some leagues are not full by April 25, 2023 the 1 evening rule will be suspended.
6. All games will be scheduled for Tuesday night's beginning at 6:00pm. Morning League will begin at 9:30am. First league play will start about 15 minutes late due to registration and court draw.
7. Players need to check in at Commissioner's table 10 minutes prior to scheduled start time.
8. If, for any reason, a player has to miss a scheduled league play it is the player's responsibility to notify by text or email Bruce Oesterling 2 days preceding the scheduled date (Failure to notify of non-emergency absence 1 hour prior to schedule start time will result in suspension from current league). Please don't let your absence inconvenience other players.
9. Match Format: Doubles. You don't need to have a partner. Partners are assigned according to current standings. If a standings tie comes into play a draw will be held prior to scheduled start to determine match assignments
10. Players are allowed a five (5) minute rest period between games.
11. Win by 1 rule applies (No win by 2 rule).
12. During a game the teams will switch ends of the court when a team reaches or exceeds the halfway point of the game (this will alleviate wind and sun factoring into the results).
13. MATCH PLAY WILL BE AS FOLLOWS:
 - 13.1 Each player will have the opportunity to score 36 points in 1 of 2 match formats
 - A. 5 player group playing 5 games to 9 (each player will play 4 games (4x9=36)).
 - B. 4 player group playing 3 games to 12(3x12=36).
 - 13.2 The 5 player format will be used unless absences require 1 or more 4 player groups. As noted above previous weeks standings determine the 5 player groups unless absences require group adjustments. Commissioner will make required adjustments.
14. Players are responsible to turn in completed score sheets at the end of their match to Commissioner's representative.
15. Each week the new standings will be posted on Richmond Pickleball Club Facebook page by Bruce Oesterling or on Dudley Fetzer's web page: <http://www.dudleyfetzer.com>.
16. If match play must be cancelled due to weather, or any other reason, league play will continue on the same day of the next week. (So it's possible for our "5" week league to actually wind up being 6 or 7 weeks).
17. Interruption of a Match:
 - 17.1. If the match is terminated before the start of the final game, scores will not be recorded.
 - 17.2. If the match is terminated beyond the 5 point mark during the final game, points for the final game will be assumed to be in the same ratio of the score up to that point. For example, if the score was 8 to 6 at termination, the winning team would get 9 and the losing team will get $6/8$ of $9 = 7$ (6.75 rounded up to the nearest point).
18. Foul language or inappropriate behavior are not permitted.
19. Richmond Indiana Pickleball Club's League rules stated herein are subject to change and/or be modified and/or added to as necessary.

Commissioner: Bruce Oesterling 765-914-021 boesterling1@gmail.com

How the 5 play match works, each player will play 4 games to 9 points.

1st game—1&2 play 3&4 player 5 sits

2nd game—2&3 play 4&5 player 1 sits

3rd game—1&4 play 3&5 player 2 sits

4th game—1&5 play 2&4 player 3 sits

5th game—1&3 play 2&5 player 4 sits

If one of the scheduled 5 is absent, the remaining 4 play 1 game with each player to 12 points.

Under either format 36 is the most points a player can score.